

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
L1	445	character\$1 near10 (mov\$4 or reach\$4 or approach\$5) near10 (sound or voice\$1 or invisible)	US-PGPUB; USPAT; EPO; JPO	OR	OFF	2005/06/10 16:44
L2	445	L1 and (distance\$1 nea10 (character\$1 or voice or sound or (invisible near5 (object\$1 or item\$1))))	US-PGPUB; USPAT; EPO; JPO	OR	OFF	2005/06/10 16:44
L3	19	L2 and (game near5 space\$1)	US-PGPUB; USPAT; EPO; JPO	OR	ON	2005/06/10 16:44
L4	30078	(transparent or invisible or hid\$5 or detectable) near10 (item or object or character)	US-PGPUB; USPAT; EPO; JPO	OR	OFF	2005/06/10 16:44
L5	175	character\$1 near10 (mov\$4 or reach\$4 or approach\$5 or discover\$5) same L4	US-PGPUB; USPAT; EPO; JPO	OR	ON	2005/06/10 16:44
L6	7	(stop\$5 near10 sound) near10 (character\$1 near10 (mov\$4 or reach\$4 or approach\$5 or discover\$5) near10 (object or character or item))	US-PGPUB; USPAT; EPO; JPO	OR	ON	2005/06/10 16:45
L8	4860	(remov\$5) near10 (obtain\$5 or detect\$5) near10 (object or item)	US-PGPUB; USPAT; EPO; JPO	OR	ON	2005/06/10 16:46
L10	162	8 and (game or gaming)	US-PGPUB; USPAT; EPO; JPO	OR	ON	2005/06/10 16:47